

ARCANUM 30th Anniversary Edition v1.1 Errata Sheet

Last Updated Wednesday, 7 April 2021

- p. 16 Under **Andaman Professions**, remove Necromancer, Priest, and Shaman.
- p. 26 In the 'spells' column of the **Profession and Race Combinations** table, the entry for Scholar should read: "*Scholarly*."
- p. 32 The first sentence of the first paragraph of the description of the **Charlatan** should read:
"Charlatans are Magician–Rogues who possess little in the way of true magical ability (thus, they are considered single-classed)."
- p. 45 The **Paladin** skills for level 1 should include "Read Magic (55%)."
- p. 48 The **Mystic Savant** alignment entry should read "any."
- p. 49 Scholars of second level and above may choose to acquire any skills they desire.
- p. 55 The **Witch** skills for level 1 should include "Read Magic (100%)."
- p. 68 Galla Stonecutter's Strength of 16 should provide a +1 bonus to damage, not a +2. This is incorrect in both the Strength block and in the Combat Stats block.
- p. 91 **Herbal Remedies** should list: "Cost to Acquire: 1,000 XP (two months of study)"
- p. 99 Under **Situational Modifiers**, the bonuses and penalties for attacking larger and smaller creatures should have a footnote that reads:
"Creatures that are not medium-sized get the inverse of these numbers on their attack rolls (i.e., large creatures suffer a –2 on all to-hit rolls; small creatures get a +2 on all to-hit rolls)."
- p. 104 Under Possession, on the Demonic Entity Type table, Order II demons result on 66-88.
- p. 156 The **Night Vision** spell description should read:
"Allows the caster to grant an individual or creature the ability to see clearly (up to 100 feet) even in pitch blackness."
- p. 214 **Elixir of Resistance (Magic)**, should require 2 drams each: Angelica (Magical), Ash.
- p. 215 **Poison (Type I)** should require 2 drams each: Hellebore (Toxic), Purple Foxglove.
Poison (Type III) should require 2 drams each: Nightshade (Deadly), Mandrake.
- p. 216 The **Philtre of Violence** should require 4 drams of Lobelia, not Whortleberry.
- p. 250 Under **Elusive**, a Sprite has Elusive (-3), not (-4).
- p. 256 Under **Deer**, the description should read:
"Passive; easily spooked. Herbivore. Butt attack is males only."
- p. 257 Hippos are aggressive and mostly herbivorous.

- p. 281 An Andaman cannot be a Necromancer or a Shaman (this is correct in Chapter 1).
- p. 282 Under **Makara**, they have +1 save vs. DEX, SPD, PER
- p. 285 On the left side of the page, above the artwork, a paragraph was cut off. It should read:
“The services that a particular outsider can (and / or will) perform are dependent upon the particular type of outsider; this is discussed more fully in each section that follows.”
- p. 325 The cost for **Arrows (x20; for bow, long)** is 1 gp.
- p. 329 1 pound is 16 ounces.
- p. 326 Under **Weight Notes**, the weight of a quiver full of arrows is about 2 pounds, not 1 pound.
- p. 334 The **Animal (Creature) Ingredients** entry for Elf Blood should be an entry for Elf / Dwarf Blood.
- p. 335 **Animal (Creature) Ingredients** should include: Scorpion Venom, Poison, 3-12 gp.
- p. 338 Under **Toxic Plants and Herbs**, Hellebore should be listed as Hellebore (Toxic).
- p. 339 Under **Magical Plants and Herbs**, Angelica should be listed as Angelica (Magical).p. 361 A PDF rendering error makes part of this page unreadable. The **ARCANUM** page has a PDF of what this page should look like.